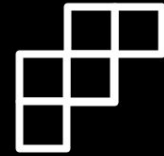




MISTRIAL!



2-Players

by Donnie Coleman

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20 Minutes

Use the evidence to build the strongest case

~or~

send your opponent over the edge!

- Bluff and bid for control of Evidence tiles

- Decide where to place the tiles
- Flip your opponent's tiles

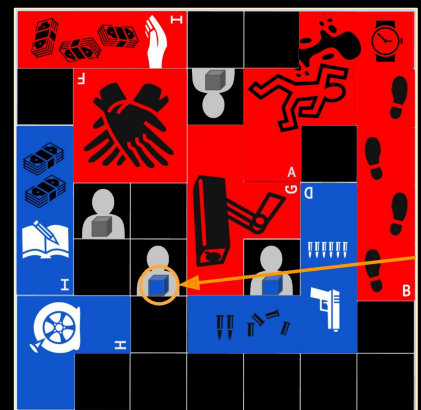
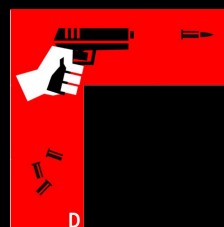
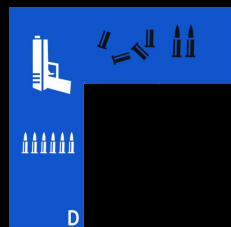
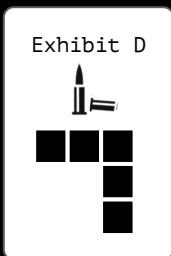
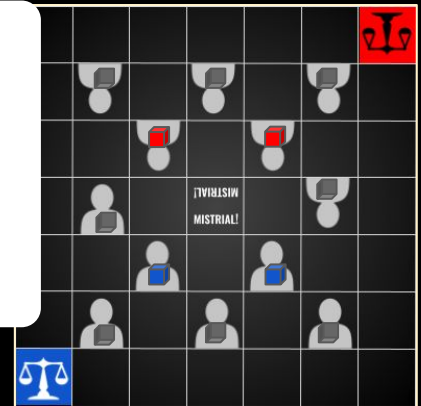
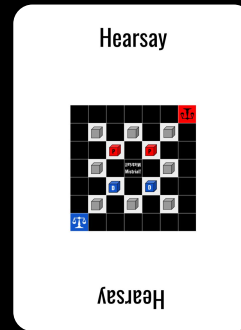
- Gain Influence cubes to boost your Arguments

- Use the Jury to block your opponent's growing case

- Multiple starting layouts

- Instantly win if your opponent can't place their tile

- Or win if you have the strongest case after 9 unique tiles are placed



Components

- 1 Board
- 13 Evidence Tiles
- 32 Evidence Cards
- 12 Argument Cards
- 6 Jury Selection Cards
- 1 First Player Marker
- 10 Gray Influence Cubes
- 2 Red Bias Cubes
- 2 Blue Bias Cubes
- 1 Rule Book